



# ANDYBAKER

STORY ART | CHARACTER DESIGN

## CONTACT

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## SOCIAL

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## EDUCATION

**BA (HONS) | STOP MOTION ANIMATION  
AND PUPPET MAKING**  
STAFFORDSHIRE UNIVERSITY - 2017

**NATIONAL DIPLOMA | DESIGN FOR  
MEDIA**  
UNIVERSITY OF CENTRAL ENGLAND - 1999

## FURTHER TRAINING

**STRIP SEARCH COMIC ACADEMY**  
2002-2005

## REFERENCES

**JAMES ROGERS | LUNAR ANIMATION**  
JAMESROGERS@LUNARANIMATION.COM

**MARK ASHFIELD | LIME MEDIA**  
MARK@ENGAGELIME.COM

**STUART MESSINGER**  
STUART.MESSINGER@STAFFS.AC.UK

## INTRODUCTION

Born in a cave and raised by meerkats, I started drawing at a very early age. After years of doodling on the walls of our cave, my parents (now quite old in meerkat years) sent me off to school with my own kind in the hope that I would stop mucking around with my pencil and "be a doctor or something".

## EXPERIENCE

### 2D GENERALIST | ANDY DOODLES BAKER

2004 - PRESENT

For nearly 2 decades I've been helping people tell their stories with my art.

Over the years I've illustrated comics, taught children (big and small) to draw, animated, sculpted and caricatured at live events across the country. For 5 years I took my love of comics and sequential story art to new levels and founded The British International Comic Show, the UK's biggest Comics-focused convention.

I've been lucky enough to draw pictures for a living and work with some truly amazing clients - Who knows what's next?

### STORY ART, PROPS AND CHARACTER DESIGN | LUNAR ANIMATION

2016 - PRESENT

I've worked with Lunar Animation on a variety of different projects over the years working with clients that include Disney, HULU and The History Channel.

### COMIC BOOK ILLUSTRATOR | LIME MEDIA

2010 - PRESENT

Out of all my projects over the years, my work with Lime is what I'm most proud of!

Throughout the past 10 years my work has focused on interactive comics and resources, which I am immensely proud of. The stories I've written and illustrated, along with the amazing learning resources that lime produces, have undoubtedly impacted and saved young lives.

### SPECIALIST, TRAINER | APPLE

2007 - 2011

I joined Apple in 2007 as a Specialist and quickly made an impression. I started Creative Training shortly after and to this day I'm the only Apple Store employee to have delivered a 'Made on Mac' showcase.

## SKILLS AND SOFTWARE

STORYBOARDING | CONCEPT ART | CHARACTER DESIGN | CARICATURE | SEQUENTIAL ART | PROCREATE | PHOTOSHOP | TOON BOOM | STORYBOARD PRO | AFTER EFFECTS | APPLE SUITE | EVENT PLANNING | ARTICULATE | FRIENDLY | OUTGOING | ORGANISED | SENSE OF HUMOUR | MAKER OF CAKE | PERSISTENT DOODLER





